

General State Game Commission (SGC) Lands Rules

- <u>To Access SGC Lands for Hunting or Fishing:</u> Each hunter or angler must possess a Habitat Management and Access Validation (HMAV) and the proper license, valid during dates published for the respective SGC Land in the New Mexico Hunting and Fishing Rules and Information. *Each properly-licensed hunter or angler may be accompanied by up to three (3) guests.*
- <u>To Access SGC Lands for Gaining Access Into Nature (GAIN) Activities</u>: A group of up to four (4) adults must possess at least one (1) hunting license, fishing license, trapping license, or Habitat Management and Access Validation (HMAV), valid for the current license year. **Youth under the age of 18 are exempt** *from license and validation requirements*.

It is unlawful:

- For any individual to enter SGC Land not designated for access. SGC Lands designated for access are listed on the Department's website.
- For any individual to enter closed SGC Land or closed areas of SGC Land. *Closures will be posted on site or on the Department's website.* <u>Exceptions</u>: Each properly-licensed hunter and up to three (3) guests are exempt from closures during their published hunt period. Each properly-licensed **big game** hunter and up to three (3) guests are exempt from closures during a seven (7) day scouting period prior to the published start of their hunt period.
- For any individual to enter SGC Land during **big game and waterfowl** hunt dates published in the New Mexico Hunting Rules and Information. Designated areas on certain SGC Lands are exempt from this rule; see specific SGC Land information on the Department's website. <u>Exceptions</u>: Each properly-licensed hunter and up to three (3) guests are exempt from closures during their published hunt period. Each properly-licensed **big game** hunter and up to three (3) guests are exempt from closures during a seven (7) day scouting period prior to the published start of their hunt period.
- To operate any vehicle off of established roads or on closed roads within SGC Land.
- To deface or remove rocks, minerals, plants (including fruits, nuts, and berries), animals, firewood, or manmade feature from SGC Land.
- For any person to excavate, injure, destroy, or remove any cultural resource or artifact from any SGC Land.
- To camp in excess of fourteen (14) consecutive days on SGC Land. <u>Exceptions</u>: licensed hunters and guests may camp in excess of 14 days concurrent with their hunt/scouting period.
- To possess unleashed dogs or other pets on SGC Land.
 <u>Exceptions</u>: dogs may be unleashed for permitted field trial or hunting purposes during published hunt periods only on SGC Lands where use of dogs for hunting purposes is allowed by rule.
- To have an open fire, unless safely contained on SGC Land.
- To use or possess any hay or feed for domestic livestock use on SGC Land other than pelleted or grain feed, or hay certified as weed free.
- To conduct any commercial activity on SGC Land without first obtaining a commercial permit. Commercial activity is any activity for which a fee is charged or other compensation is received. <u>Exception</u>: Hunting activities conducted by an outfitter registered with the Department.
- To violate any access rule specified by the Director for a specific SGC Land and disseminated by posting or notice provision by the Department (e.g. posted signs, New Mexico Hunting and Fishing Rules and Information, or the Department's website).

[19.34.3.10 NMAC]