



Wildlife Management Division

Deer 19.31.13 NMAC

June 21, 2018

**New Mexico State Game Commission Meeting
Raton, NM**

2017 Harvest Data



- Statewide 36,220 licenses sold/converted
- 88% of hunters reported
- 35% successful in harvesting
- Estimated statewide harvest
 - Bucks = 11,220; Does = 96
- Satisfaction rating = 3.4

Proposed Changes



- Adjust seasons for calendar dates
- Adjust draw license numbers based on biological data & management goals
- Potential split of archery season into September & January (2 different seasons)
- Split GMUs 31 & 32
- Create some new opportunities
- 9 day youth hunt surrounding Thanksgiving*

NE Area Proposed Adjustments



- Consider allowing ES white-tailed deer hunts
- Increase licenses based on biological data
 - GMUs: 41, 42, 43, 45, 47, 48, 57, 58, 59
- **GMU 55**: Consider options to open Valle Vidal to some limited deer hunting
- **GMU 56**: Add ESWTD youth hunt
- Create new archery hunt in Colin Neblett

SE Area Proposed Adjustments

- **GMU 30**: Split rifle hunts evenly (800/hunt)
- **GMU 31/33**: Decrease youth licenses on Huey*
- **GMU 34**: Move muzzleloader hunt out of elk rut
- Increase licenses based on biological data
 - GMUs: 28*, 30, 31, 32, 36
- Decrease licenses based on biological data
 - GMU: 33



SW Area Proposed Adjustments

- **GMU 19**: Consider limited draw opportunity on WSMR, move off-range hunt later
- **GMUs 23 & 24**: Consider reduction in license numbers
- **GMU 23 (Burros)**: Consider reducing FAMD licenses and lengthening hunts for quality
- Decrease licenses based on biological data
 - GMUs: 26, 27
- Allow Burros archery hunters to hunt Silver City Management Area



NW Area Proposed Adjustments

- **GMU 2B & 2C**: Increase rifle hunts
- **GMU 4**: Add limited hunt in late November*; include Sargeant in draw for WMAs; create archery hunt for WMAs
- **GMU 5A**: Create late Sept. muzzleloader hunt, increase rifle hunt
- **GMU 5B**: Create late Sept. muzzleloader & archery hunt, increase rifle licenses
- **GMU 6A/C**: Increase muzzleloader
- **GMU 7**: Increase muzzleloader hunt
- **GMU 8**: Increase archery hunt
- **GMU 10**: Decrease archery hunt
- **GMU 12**: Decrease archery & muzzleloader hunts
- **GMU 14**: Increasing rifle opportunity & create Jan. archery hunt



Questions?