

A G E N D A
NEW MEXICO STATE GAME COMMISSION
Santa Fe Community College
Board Room
6401 Richards Avenue
Santa Fe, NM 87508
Thursday January 11, 2018
9:00 a.m. – 5:00 p.m.

Public testimony and comment: All those interested in providing oral comments are encouraged to prepare a "Speaker's Card" for each item on which they will comment. These cards assist the Commission Chair to manage more effective public communication. Comments may be allowed on each item at the Commission Chair's discretion, regardless of card completion. Those who desire to address the Commission and who claim to represent an organization must provide the following information: the number of members in the organization, frequency of the organization's meeting and either a signed statement from that organization's president that states the organization has discussed the topic and approved the position that the representative is presenting, or proof that they are a registered lobbyist for the organization.

AT THEIR DISCRETION, THE COMMISSION MAY TAKE ACTION ON ANY AGENDA ITEM

AGENDA ITEM NO. 1: Meeting Called to Order

AGENDA ITEM NO. 2: Roll Call

AGENDA ITEM NO. 3: Pledge of Allegiance

AGENDA ITEM NO. 4: Approval of Agenda

AGENDA ITEM NO. 5: Introduction of Guests

AGENDA ITEM NO. 6: Approval of Minutes November 16, 2017 Elephant Butte Regular Meeting and December 20, 2017, Albuquerque Special Meeting

NEW BUSINESS:

AGENDA ITEM NO. 7: Election of Chair and Vice Chair of the State Game Commission.

State Game Commission Members – The membership will elect a Chairman and Vice Chairman to preside over the Commission.

AGENDA ITEM NO. 8: Annual Adoption of the Open Meetings Resolution.

Presented by Marylou Poli – Under the Open Meetings Act, the State Game Commission must determine and adopt annually, an Open Meetings Resolution describing the notice requirements that are reasonable when applied to it.

AGENDA ITEM NO. 9: Future Meeting Schedule and Locations.

Presented by Donald Jaramillo – The Commission will discuss and set future Game Commission meeting dates and locations for calendar year 2018 and January of 2019.

AGENDA ITEM NO. 10: State Game Commission Award, Commission to Designate a Commissioner to Review and Select the 2018 Recipient.

Presented by Chris Chadwick – The New Mexico Department of Game and Fish will solicit nominations for outstanding achievements and contributions to wildlife conservation in New Mexico and the awards will be presented at the February 17, 2018, Governor's Special Hunt Auction and Banquet. One of the awards is the State Game Commission's Wildlife Conservation Partnership Award which recognizes an organization that promotes wildlife conservation in New Mexico. The Commission will vote to authorize a Commission Member to review applications and select a recipient for the award to be received at the 2018 banquet.

AGENDA ITEM NO. 11: Approval of Department Procedures for Donation of License to Qualified Non-profit Organizations to receive donated licenses or permits and a Request to Recognize the Mule Deer Foundation as a Qualified Non-profit Organization to receive donated licenses.

Presented by Paul Varela – The Department will present to the Commission, Department procedures for the donation of licenses to Commission Approved non-profit organizations. The Department also will present to the Commission, the Mule

Deer Foundation, as non-profit organization that can participate in receiving, identifying or submitting recipients for donated licenses as required by rule (19.31.3.11.F NMAC).

AGENDA ITEM NO. 12: Discussion for Potential Rule Changes on the Bighorn Rule – 19.31.17 NMAC for the 2019-2022 seasons.

Presented by Stewart Liley – The Department will start the discussion on opening rule for potential amendments for the Bighorn Sheep Rule (19.31.17 NMAC) which has a 4 year cycle and is expiring March 31, 2019.

AGENDA ITEM NO. 13: Discussion for Potential Rule Changes on the Javelina Rule – 19.31.21 NMAC for the 2019-2022 seasons.

Presented by Stewart Liley – The Department will start the discussion on opening rule for potential amendments for the Javelina Rule (19.31.21 NMAC) which has a 4 year cycle and is expiring March 31, 2019.

AGENDA ITEM NO. 14: Fiscal Year 2017 Department Audit Results and Review.

Presented by Paul Varela – The Department provide to the Commission results from the Department's annual audit for Fiscal Year 2017.

RULE HEARINGS OPEN:

AGENDA ITEM NO. 15a: (Informational) Rule Hearing on Proposed New Rule on Rulemaking 19.30.17 NMAC per the State Rules Act § 14-4-1 NMSA 1978.

Presented by Donald Jaramillo – The Department will present and provide final rule of a new part in in rule on Commission rulemaking requirements per the State Rules Act § 14-4-1 NMSA 1978 Comp.

ACTION ITEM NO. 15b (Action Item): The Commission will vote on the Proposed Amendments to 19.30.17 NMAC and associated species rules after the close of this hearing record

AGENDA ITEM NO. 16a (Informational): Final Rule Amendments to Fisheries – 19.31.4 NMAC for the 2018-2021 Seasons

Presented by Mike Sloane – The Department will present and provide final rule amendments for the Fisheries Rule (19.31.4 NMAC).

ACTION ITEM NO. 16b (Action Item): The Commission will vote on the Proposed Amendments to 19.31.4 NMAC after the close of this hearing record

RECORD CLOSED ON ABOVE RULE HEARINGS.

AGENDA ITEM NO. 17: Closed Executive Session

The State Game Commission will vote as to whether it will adjourn into Executive Session closed to the public; pursuant to 10-15-1(H)(2) NMSA 1978, to discuss limited personnel matters relating to complaints and discipline and pursuant to Section 10-15-1(H)(7); on matters subject to the attorney-client privilege relating to threatened or pending litigation.

A. Personnel Matters

B. Attorney-Client Privilege/Litigation

1. New Mexico Department of Game and Fish v. United States Department of Interior et. Al., Case Number: CV-16-00462- WJ/KBM.
2. APNM v. N.M. Game Commission No. D-101-CV-2016-01227 (First Judicial Court).
3. APNM v. N.M. Game Commission No. 35441 (N.M. Court of Appeals).